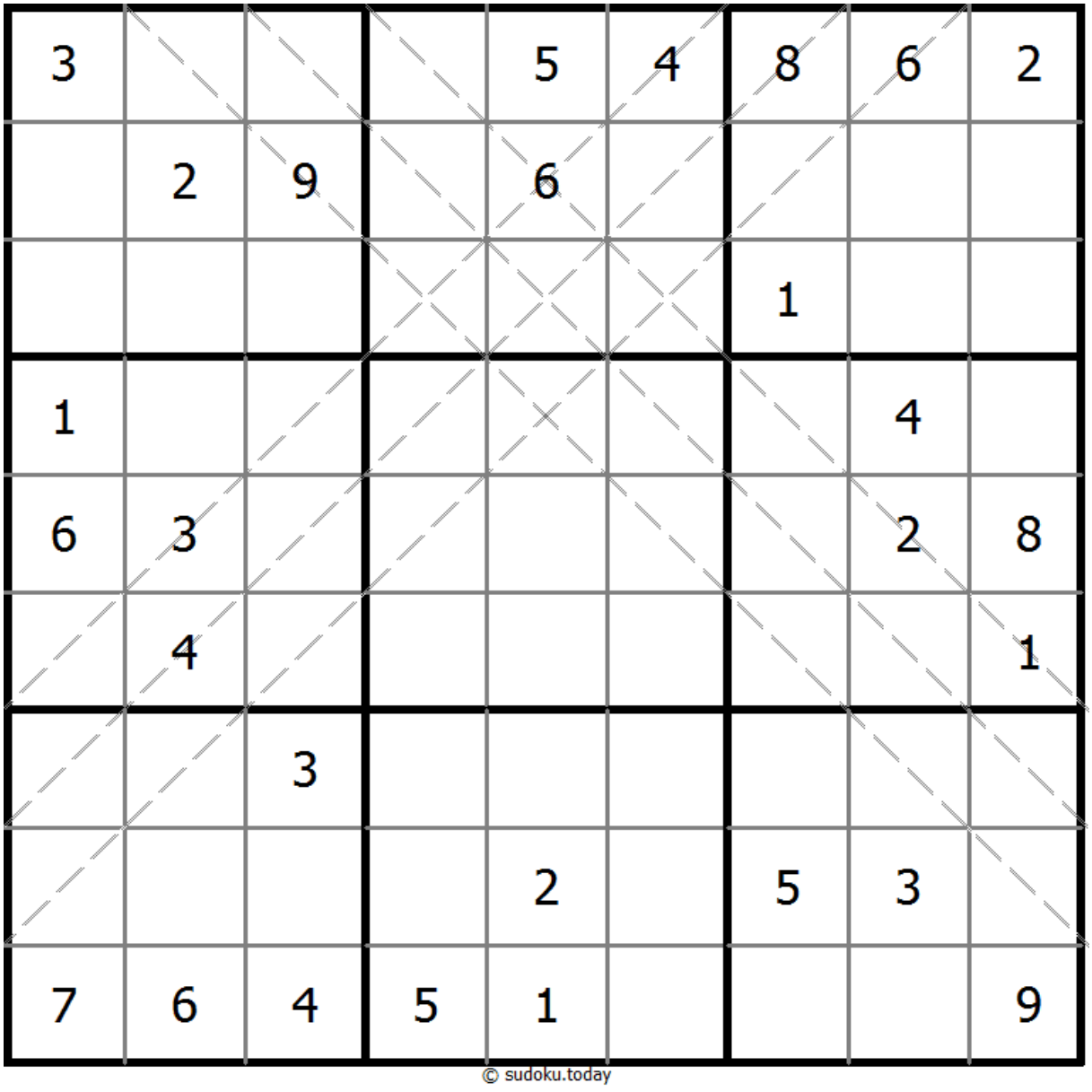
Multi Diagonal Sudoku

Place a digit from 1 to 9 into each of the empty squares so that each digit appears exactly once in each of the rows, columns and the nine outlined 3x3 regions.

Digits do not repeat along the marked diagonals.

(Solution)



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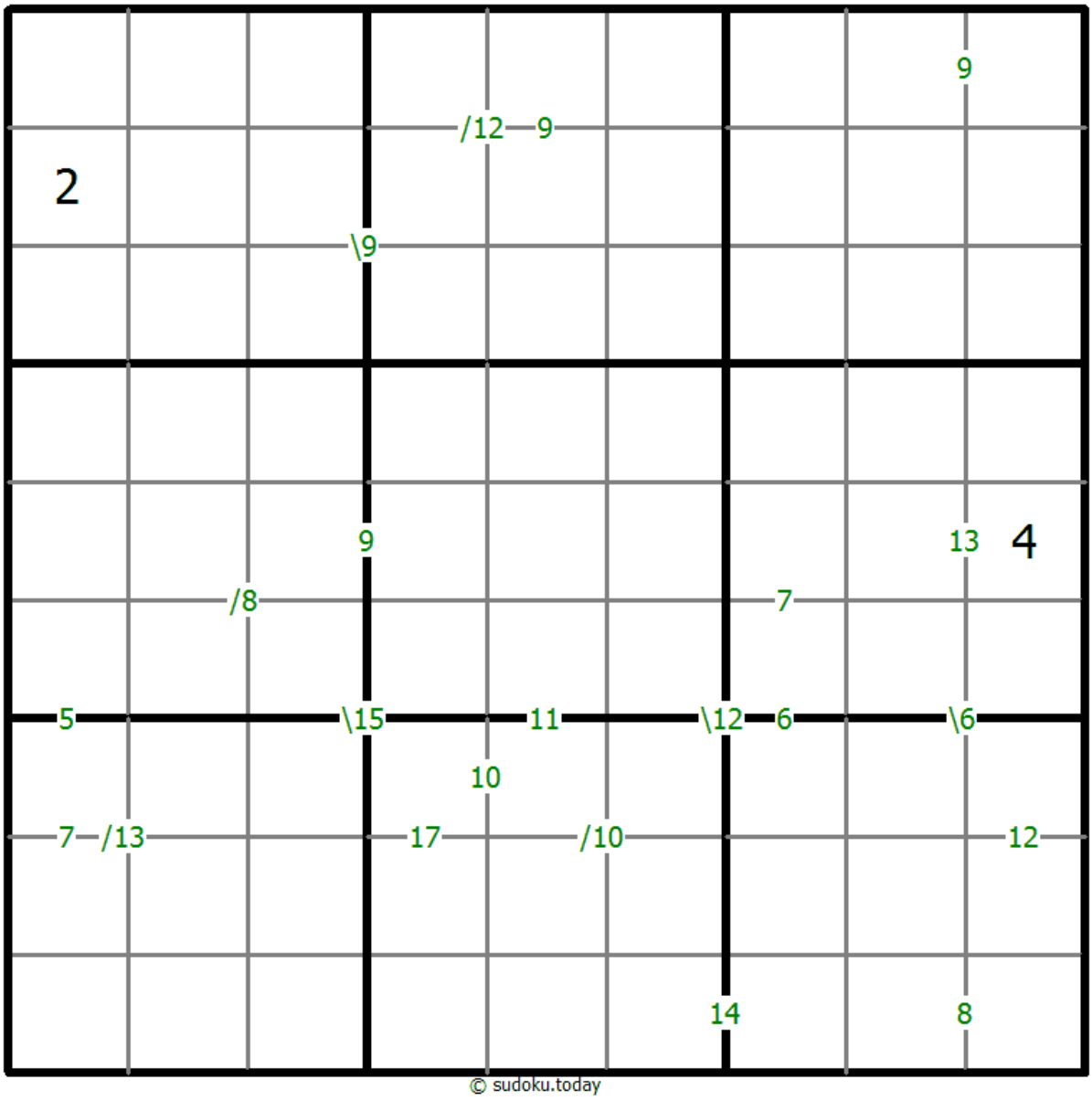
Sums Sudoku

Place a digit from 1 to 9 into each of the empty squares so that each digit appears exactly once in each of the rows, columns and the nine outlined 3x3 regions.

A number between two cells indicates the sum of the numbers in these cells. A number between four cells indicates the sum between two diagonally adjacent cells, either top left + right bottom (\) or top right + bottom left (/).

(Solution)



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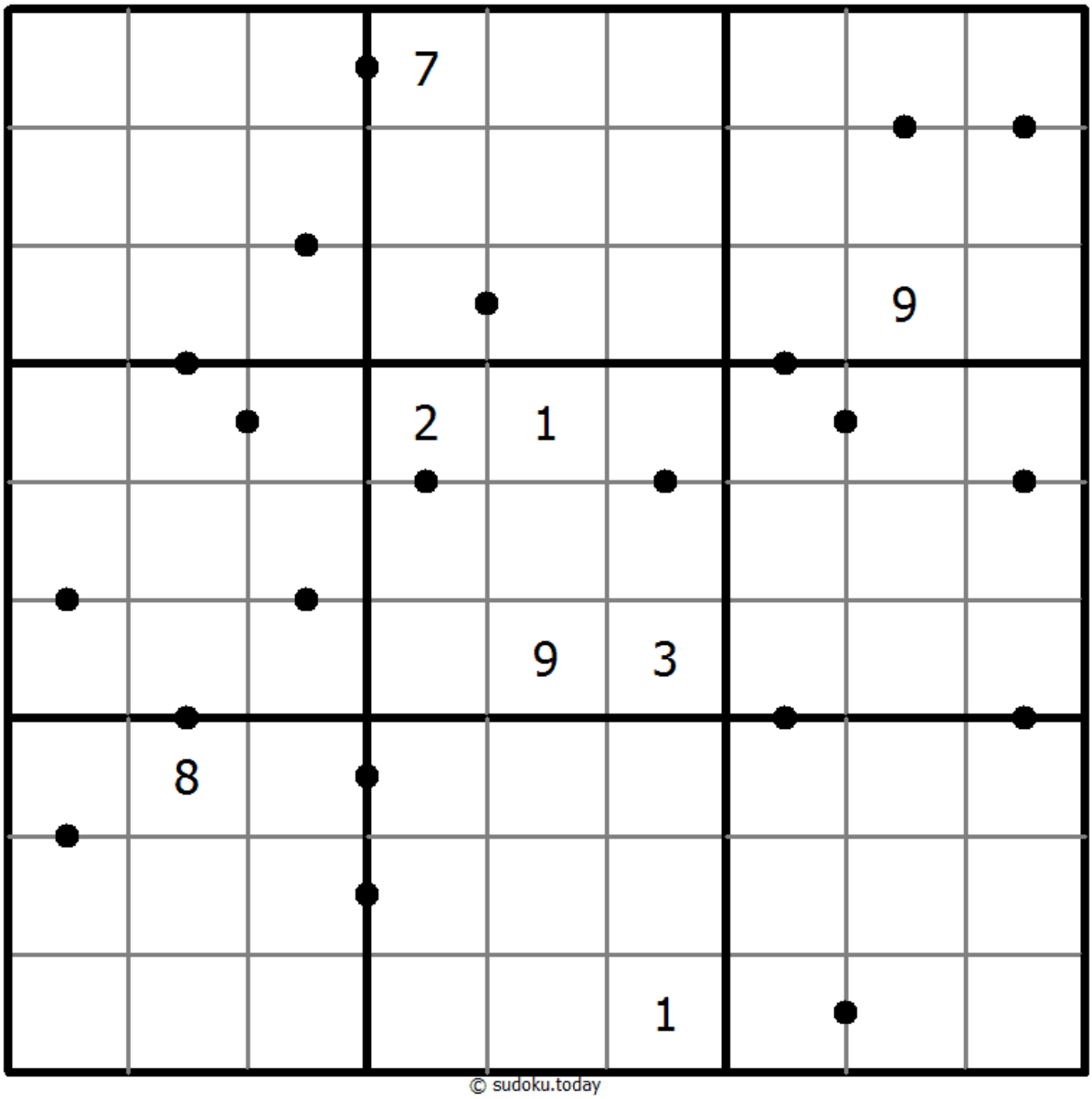
Ten-Eleven Sudoku

(Solution)

Place a digit from 1 to 9 into each of the empty squares so that each digit appears exactly once in each of the rows, columns and the nine outlined 3x3 regions.

A dot between two cells indicates that the sum of the numbers in these cells is 10 or 11. If no dot between two cells the sum of the numbers in these cells must not be 10 or 11.

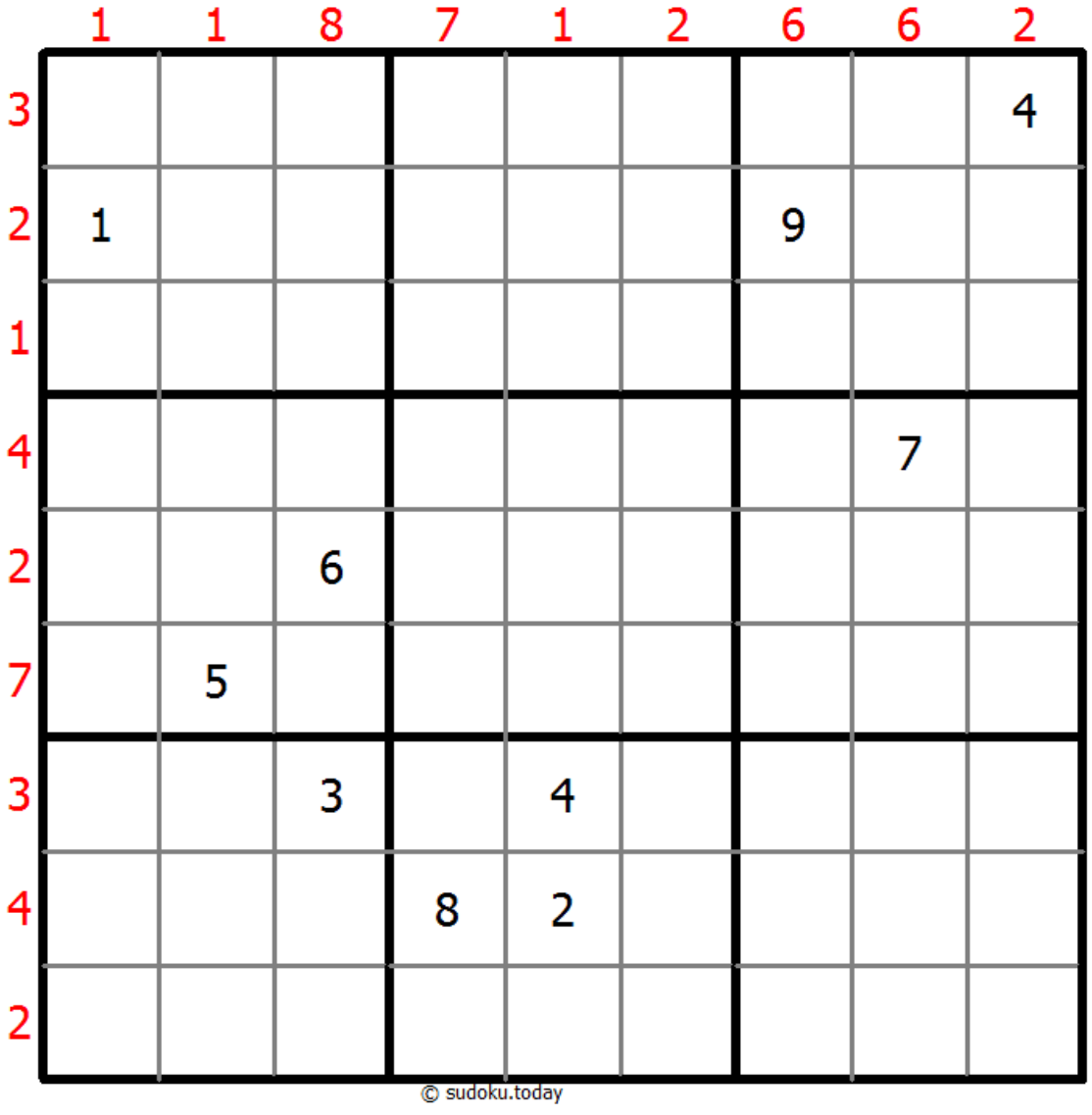


Edge Difference Sudoku

Place a digit from 1 to 9 into each of the empty squares so that each digit appears exactly once in each of the rows, columns and the nine outlined 3x3 regions.

A number at the edge of the diagram indicates the difference between the first and the last number in the corresponding row or column.

(Solution)

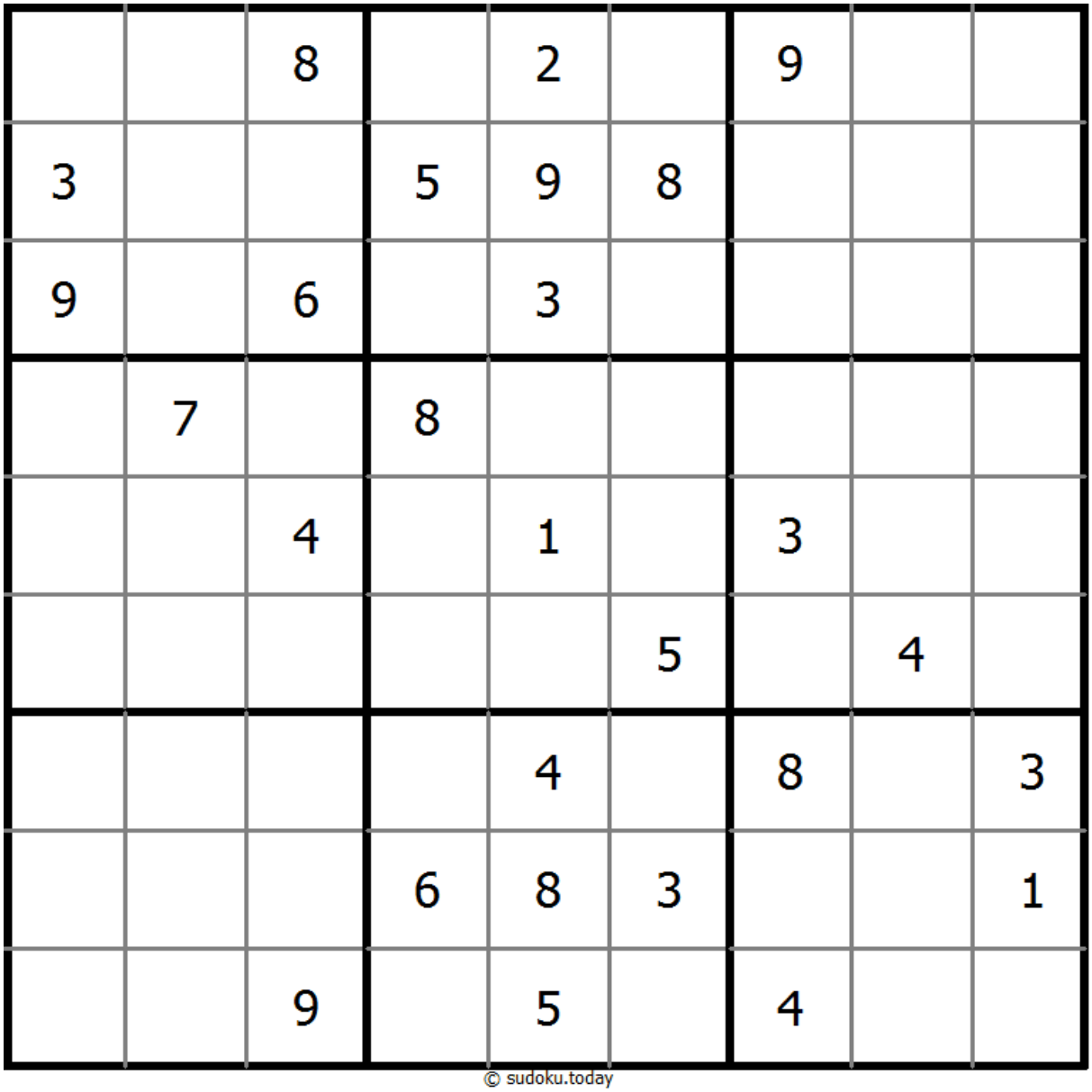


No Touch Sudoku

Place a digit from 1 to 9 into each of the empty squares so that each digit appears exactly once in each of the rows, columns and the nine outlined 3x3 regions.

Identical digits do not touch each other diagonally.

(Solution)

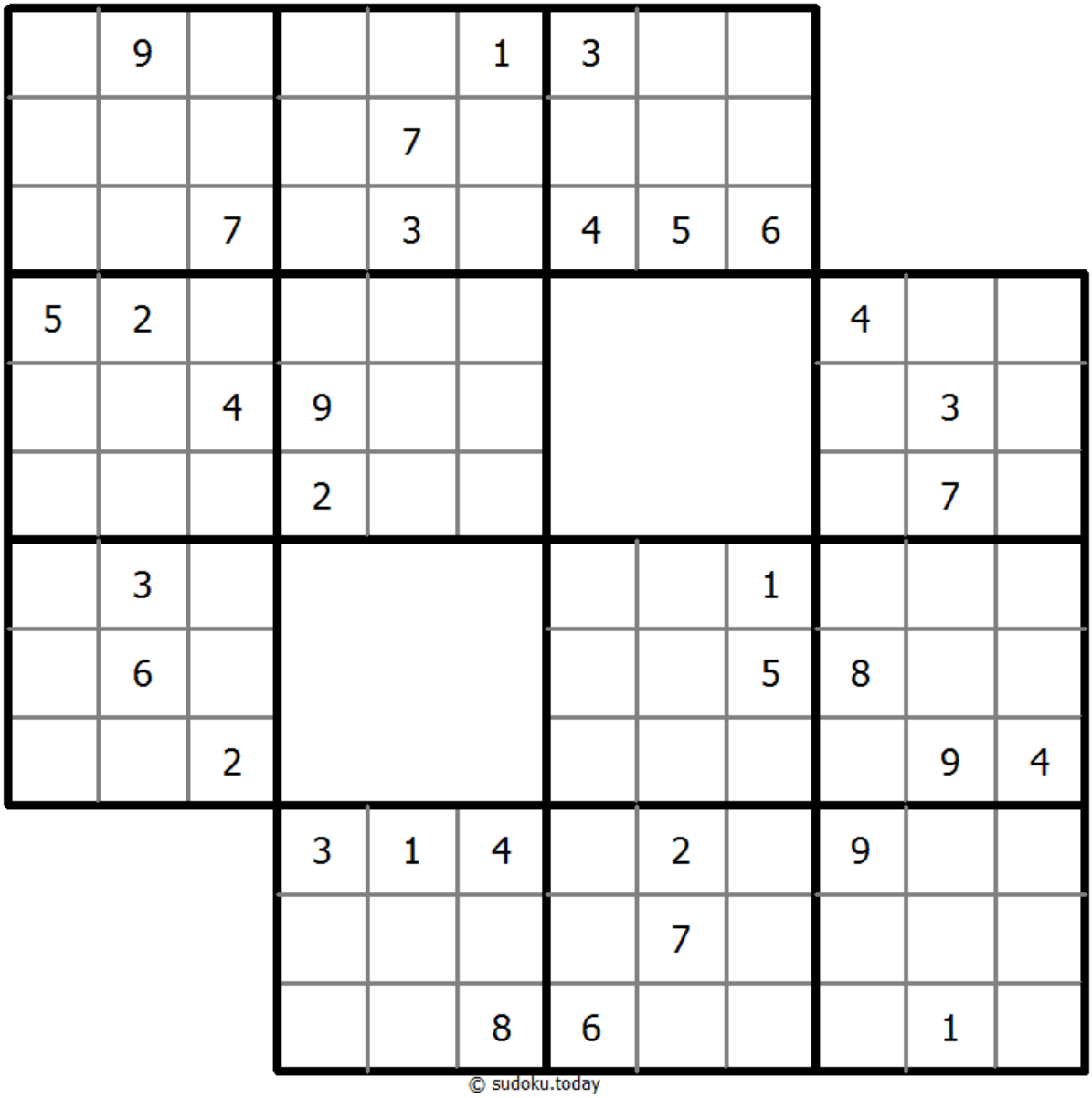


Staircase Sudoku

Place a digit from 1 to 9 into each of the empty squares so that each digit appears exactly once in each of the rows, columns and the nine outlined 3x3 regions.

Rows and columns span across the gaps in the diagram.

(Solution)

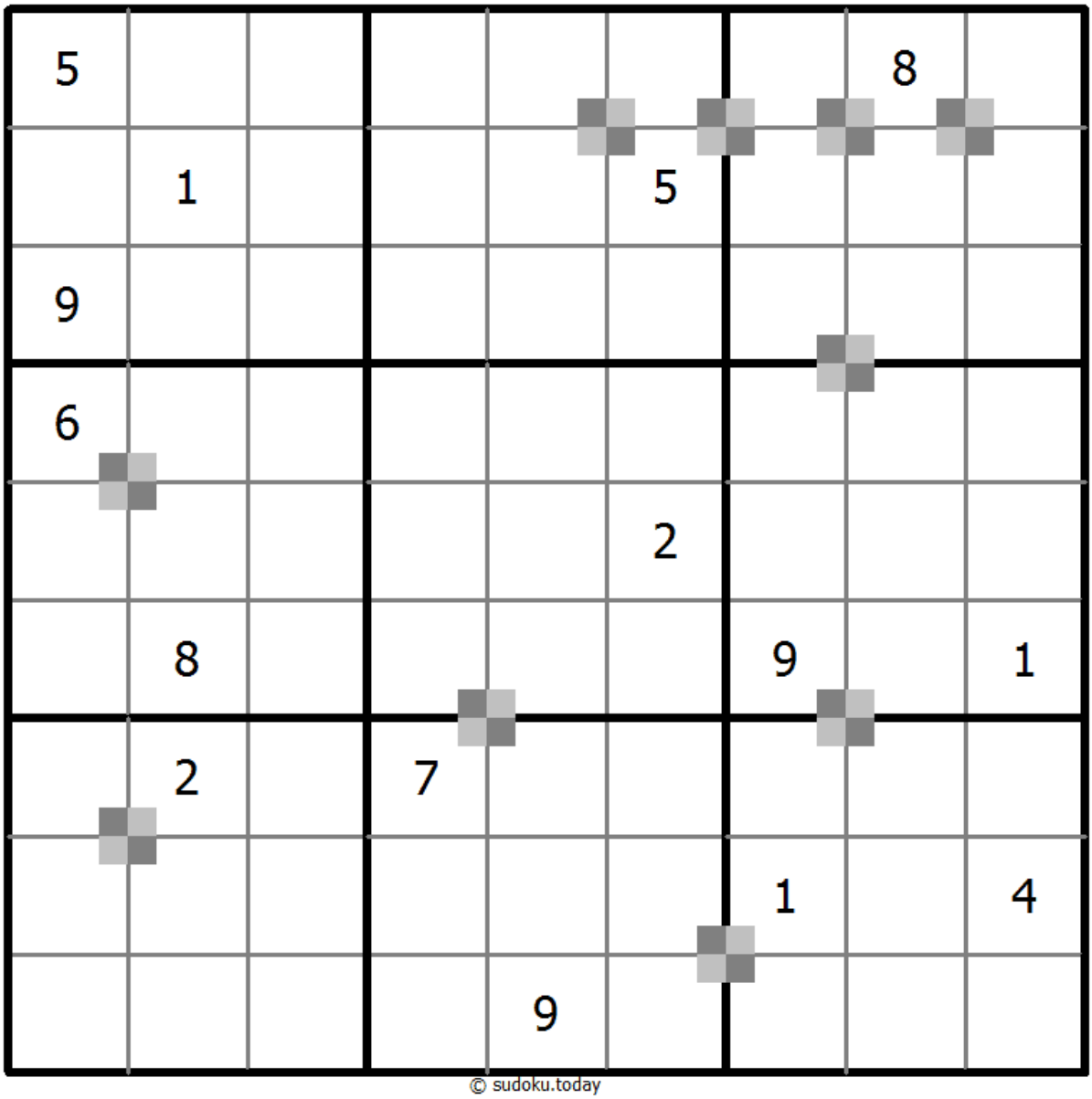


Battenburg Sudoku

(Solution)

Place a digit from 1 to 9 into each of the empty squares so that each digit appears exactly once in each of the rows, columns and the nine outlined 3x3 regions.

Everywhere 2 odd and 2 even digits form a 2x2 checkerboard pattern, a Battenburg marking is given. A checkerboard pattern is a 2x2 area of cells where the top-left and bottom-right cells are of one type and the top-right and bottom-left cells are of another type. All possible dots are marked.



No Touch Sudoku

Place a digit from 1 to 9 into each of the empty squares so that each digit appears exactly once in each of the rows, columns and the nine outlined 3x3 regions.

Identical digits do not touch each other diagonally.

(Solution)

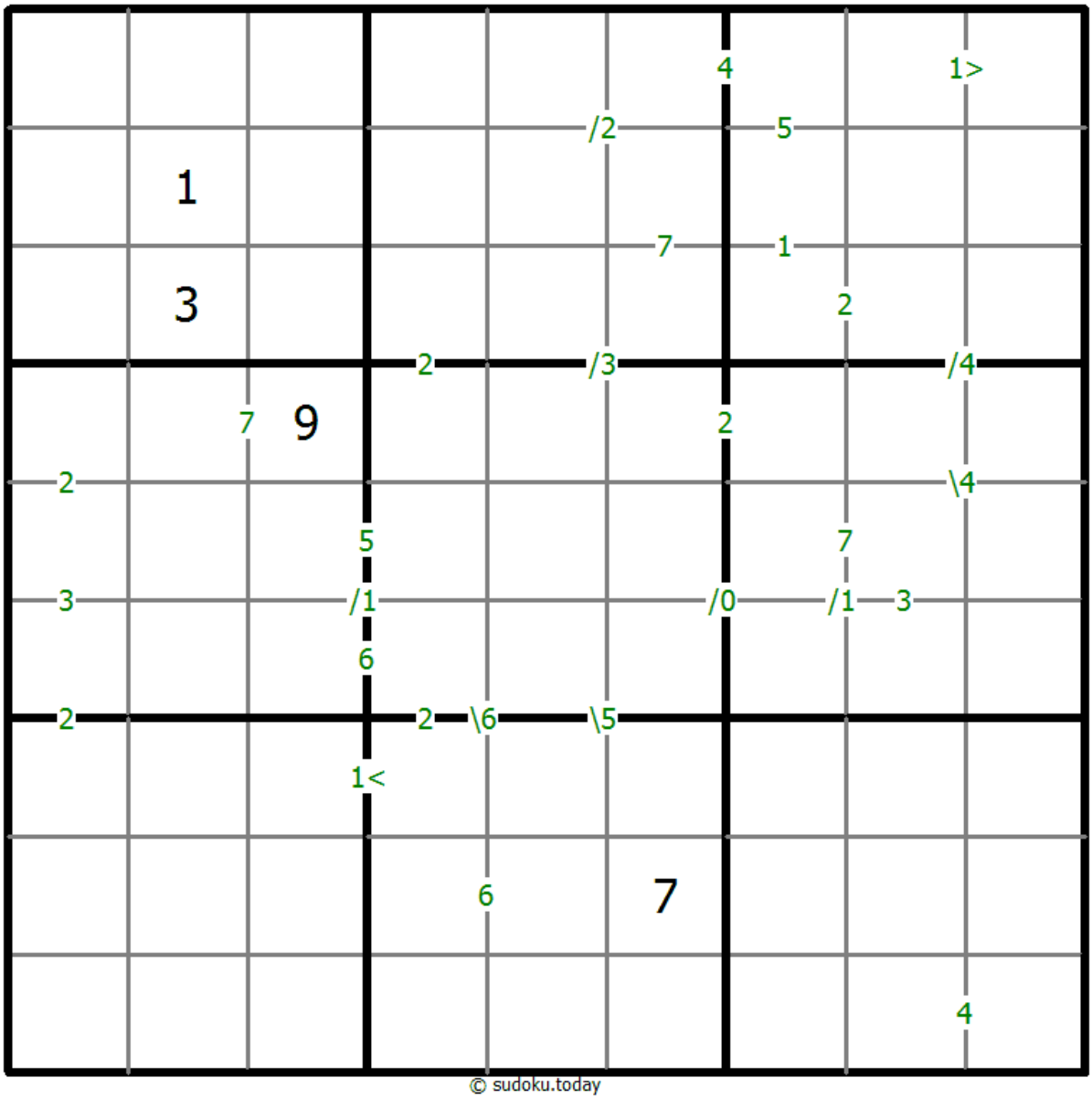
	1				4			
	8		3	9			4	
4		5	1			8	2	
9		1				4		2
	5	9			7	3		4
	4			3	1		8	
			4				7	

Differences Sudoku

(Solution)

Place a digit from 1 to 9 into each of the empty squares so that each digit appears exactly once in each of the rows, columns and the nine outlined 3x3 regions.

A number between two cells indicates the difference of the numbers in these cells. A number between four cells indicates the difference between two diagonally adjacent cells, either top left + right bottom (\) or top right + bottom left (/). If one of the characters is specified the apex of the angle points to the smaller of these numbers.

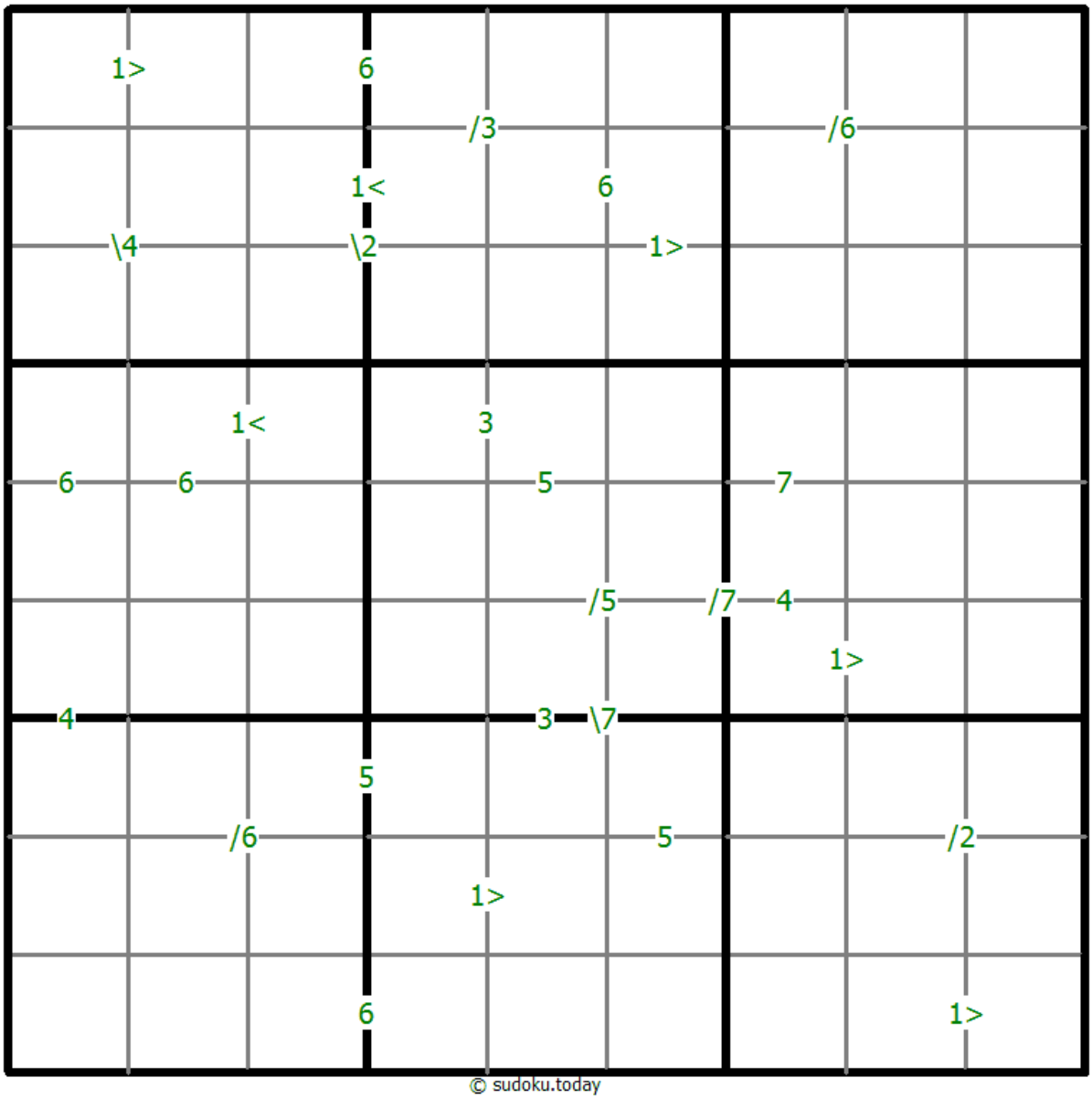


Differences Sudoku

(Solution)

Place a digit from 1 to 9 into each of the empty squares so that each digit appears exactly once in each of the rows, columns and the nine outlined 3x3 regions.

A number between two cells indicates the difference of the numbers in these cells. A number between four cells indicates the difference between two diagonally adjacent cells, either top left + right bottom (\) or top right + bottom left (/). If one of the characters is specified the apex of the angle points to the smaller of these numbers.



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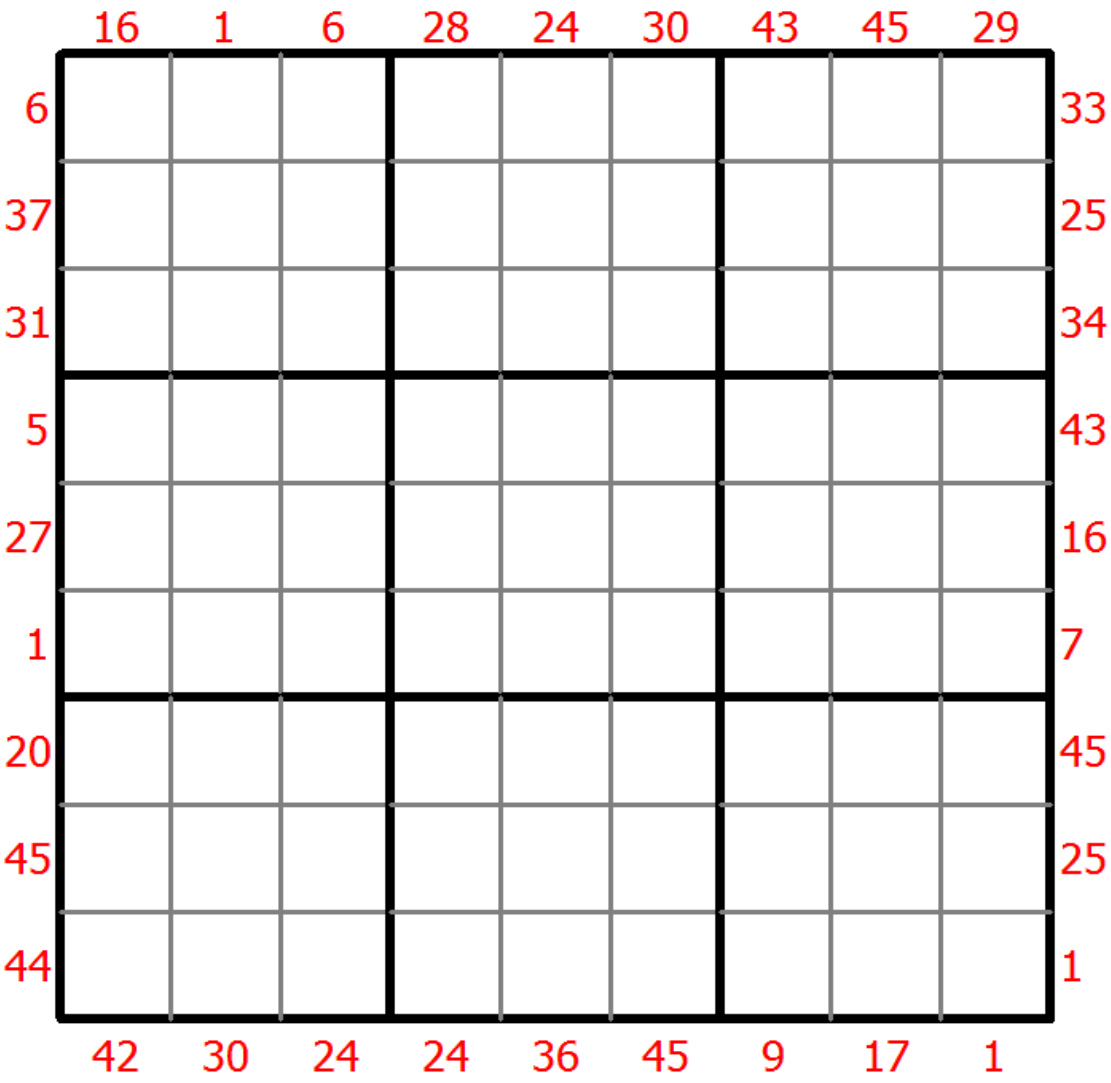
X Sums Sudoku

Place a digit from 1 to 9 into each of the empty squares so that each digit appears exactly once in each of the rows, columns and the nine outlined 3x3 regions.

Each number outside the grid is the sum of the first X numbers placed in the corresponding direction, where X is equal to the first number placed in that direction.

(Solution)

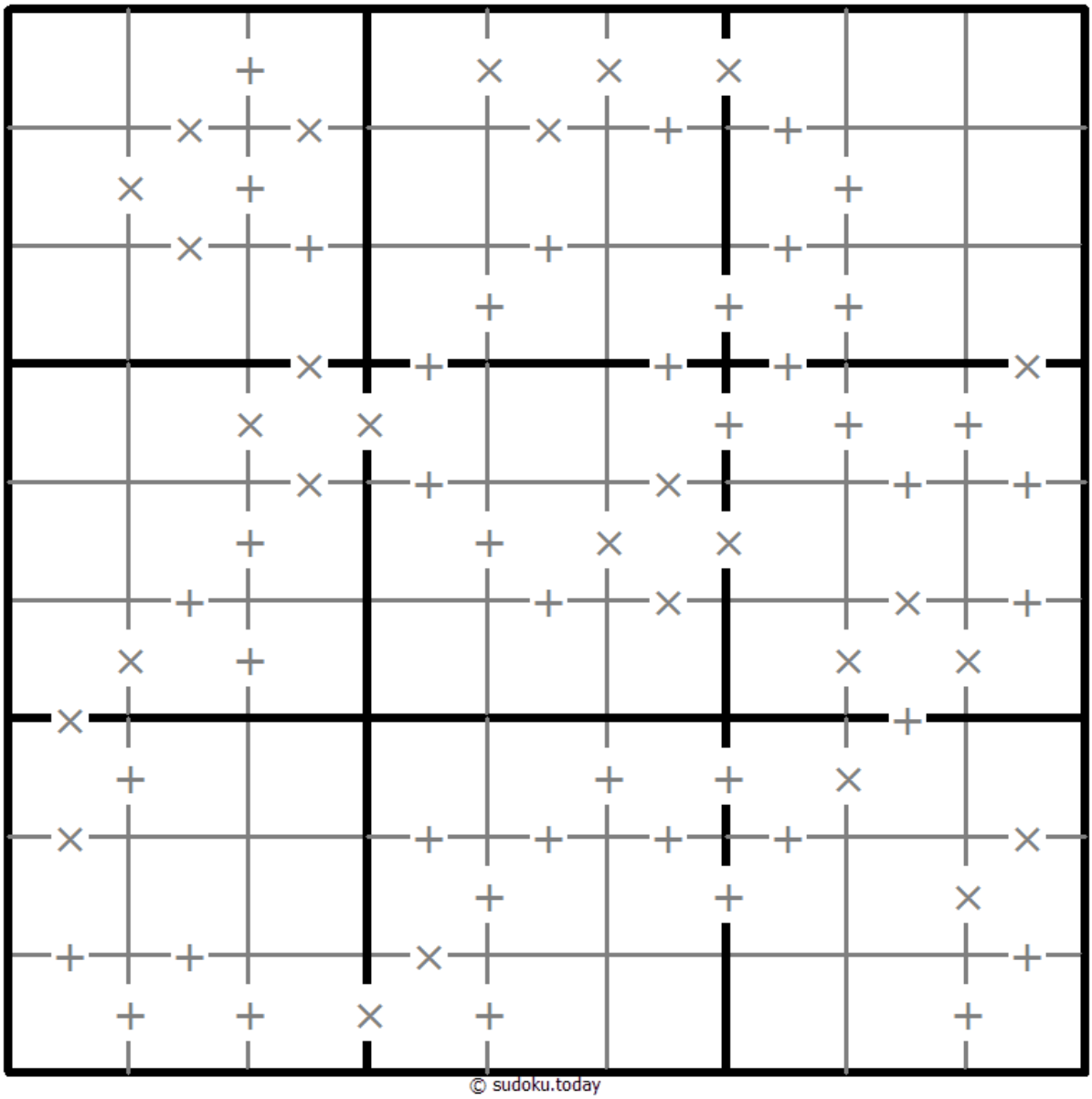


Makodoku

(Solution)

Place a digit from 1 to 9 into each of the empty squares so that each digit appears exactly once in each of the rows, columns and the nine outlined 3x3 regions.

A cross between two cells indicates that the product of the numbers in these cells is less than 10. A plus between two cells indicates that the sum of the numbers in these cells is less than 10. If the sum and product are less than 10, then there is a cross between these cells. If there is no sign between two cells, then both sum and product are at least 10.



Give me Five Sudoku

Place a digit from 1 to 9 into each of the empty squares so that each digit appears exactly once in each of the rows, columns and the nine outlined 3x3 regions.

Sum and difference of two orthogonally adjacent numbers must not be 5.

(Solution)

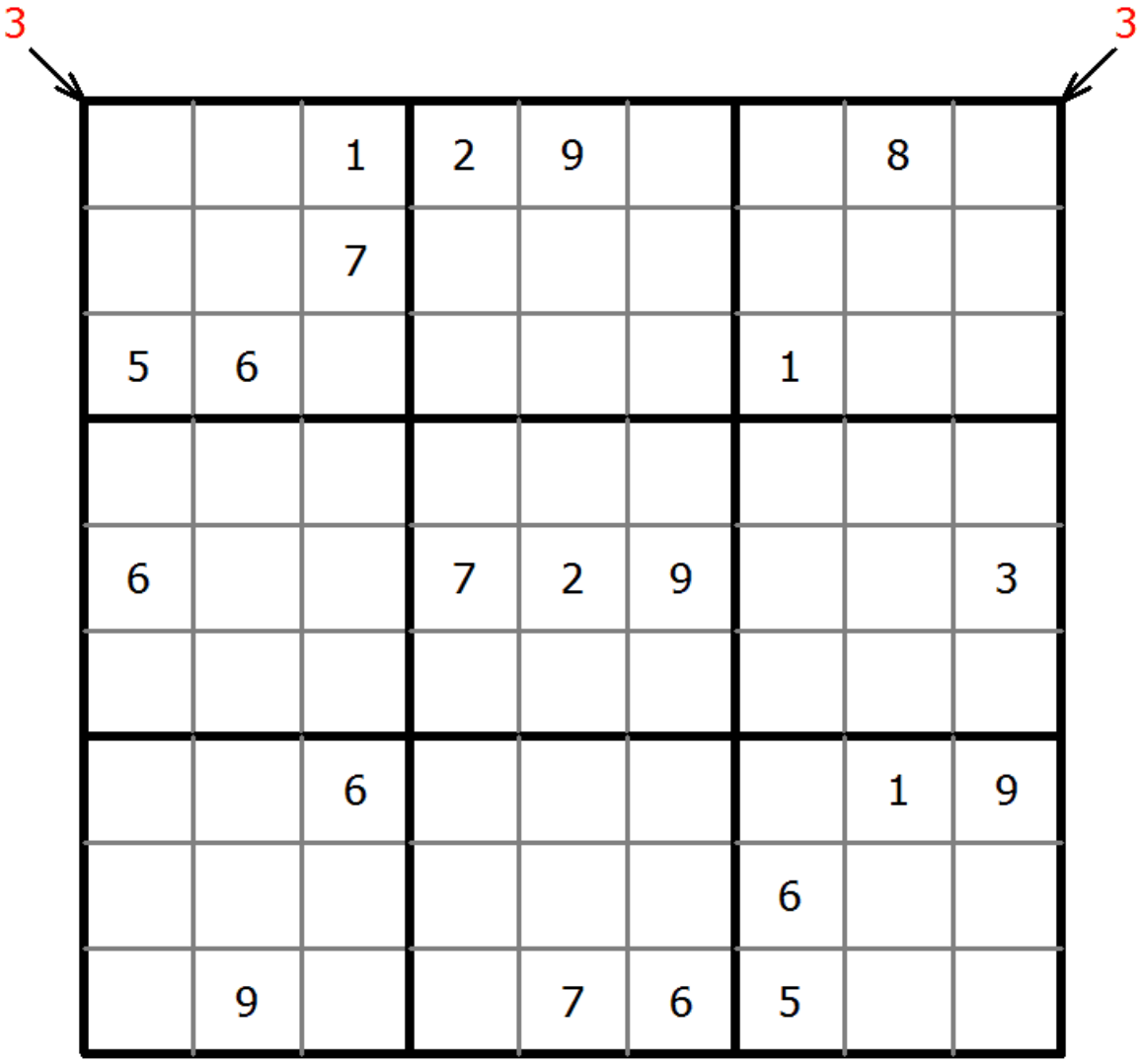
						4		
				7				
		7			2		3	
			7					6
					6	9		3
		4	5					
		2		3			9	
					9			
			2		7		6	5

Count different Sudoku

Place a digit from 1 to 9 into each of the empty squares so that each digit appears exactly once in each of the rows, columns and the nine outlined 3x3 regions.

Arrows and numbers outside gridding means how many different numbers in corresponding direction grid.

(Solution)



Battenburg Sudoku

(Solution)

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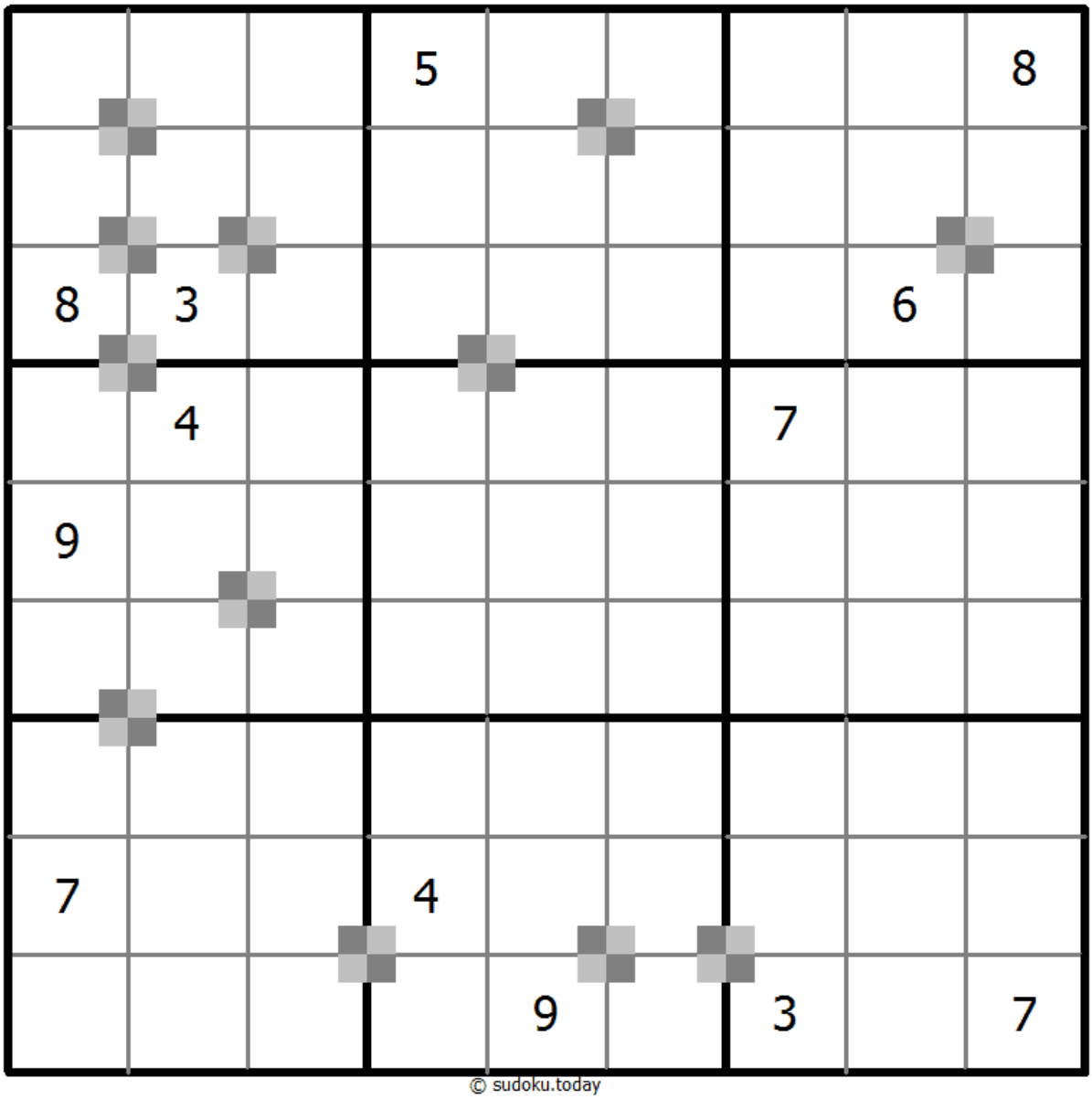
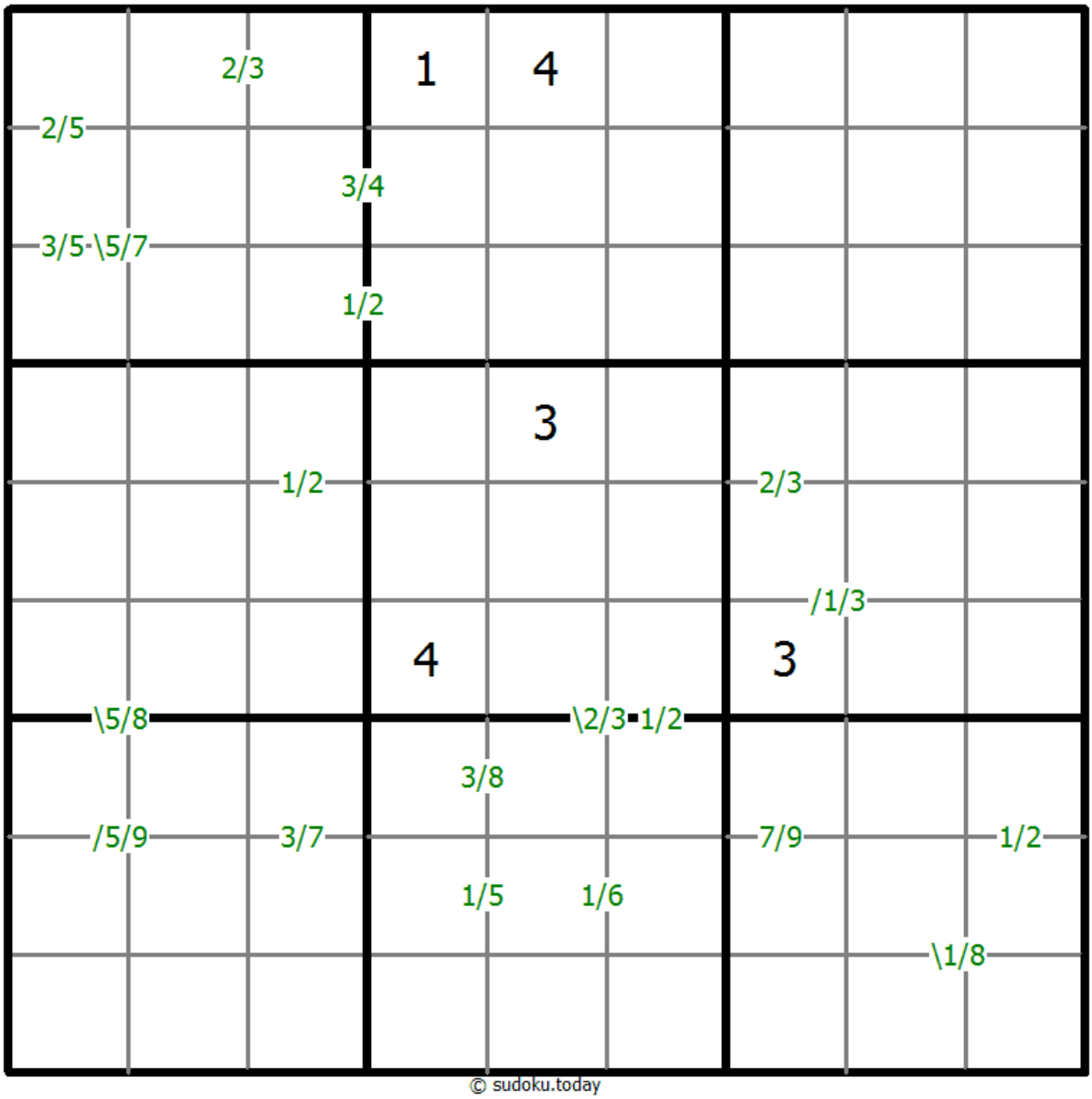


Quotients Sudoku

Place a digit from 1 to 9 into each of the empty squares so that each digit appears exactly once in each of the rows, columns and the nine outlined 3x3 regions.

A number between two cells indicates the quotient of the numbers in these cells. A number between four cells indicates the quotient between two diagonally adjacent cells, either top left + right bottom (\) or top right + bottom left (/).

(Solution)



Multi Diagonal Sudoku

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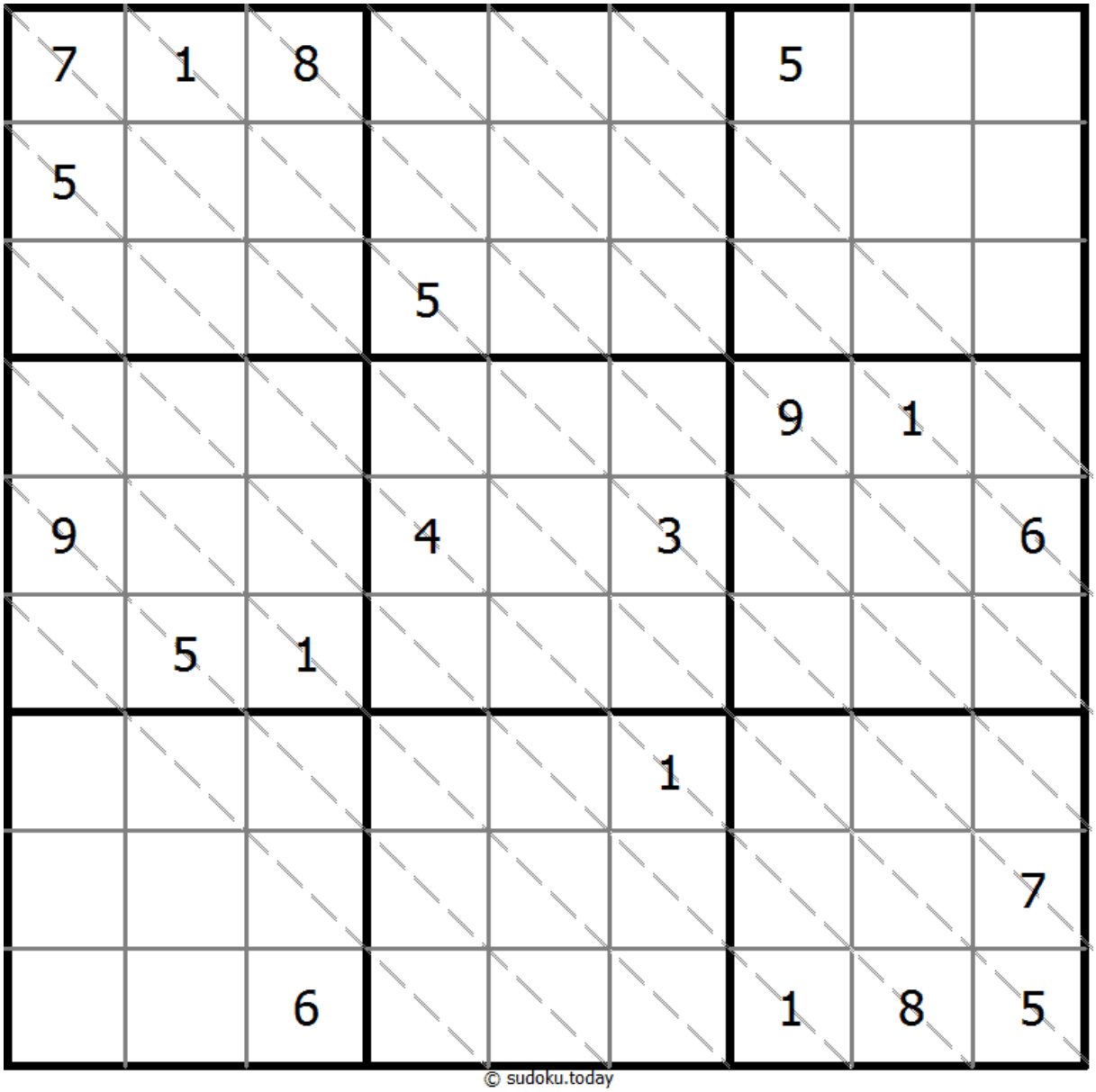
Digits do not repeat along the marked diagonals.

(Solution)



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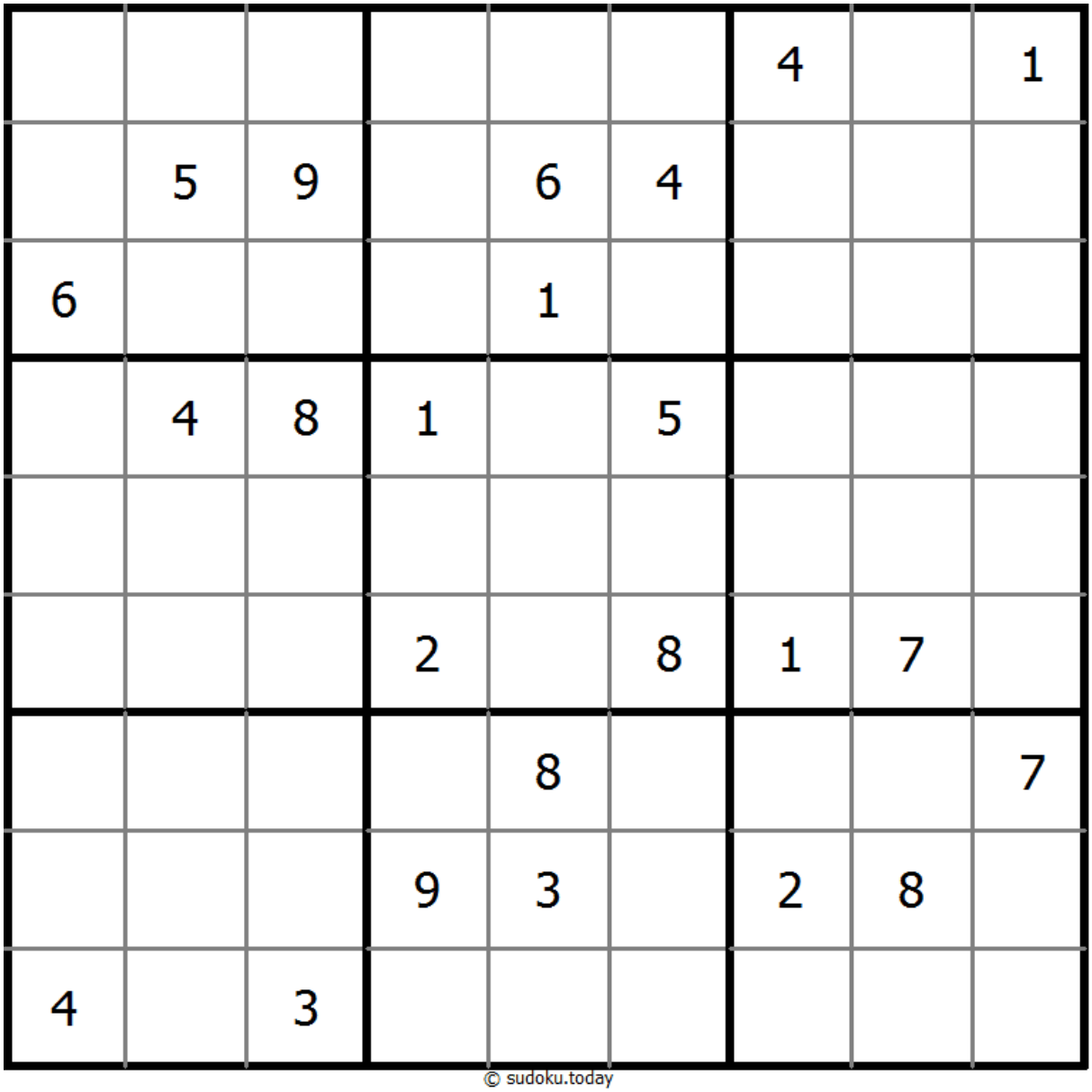
Non-Consecutive Sudoku

Place a digit from 1 to 9 into each of the empty squares so that each digit appears exactly once in each of the rows, columns and the nine outlined 3x3 regions.

Digits in adjacent cells cannot be consecutive.

(Solution)



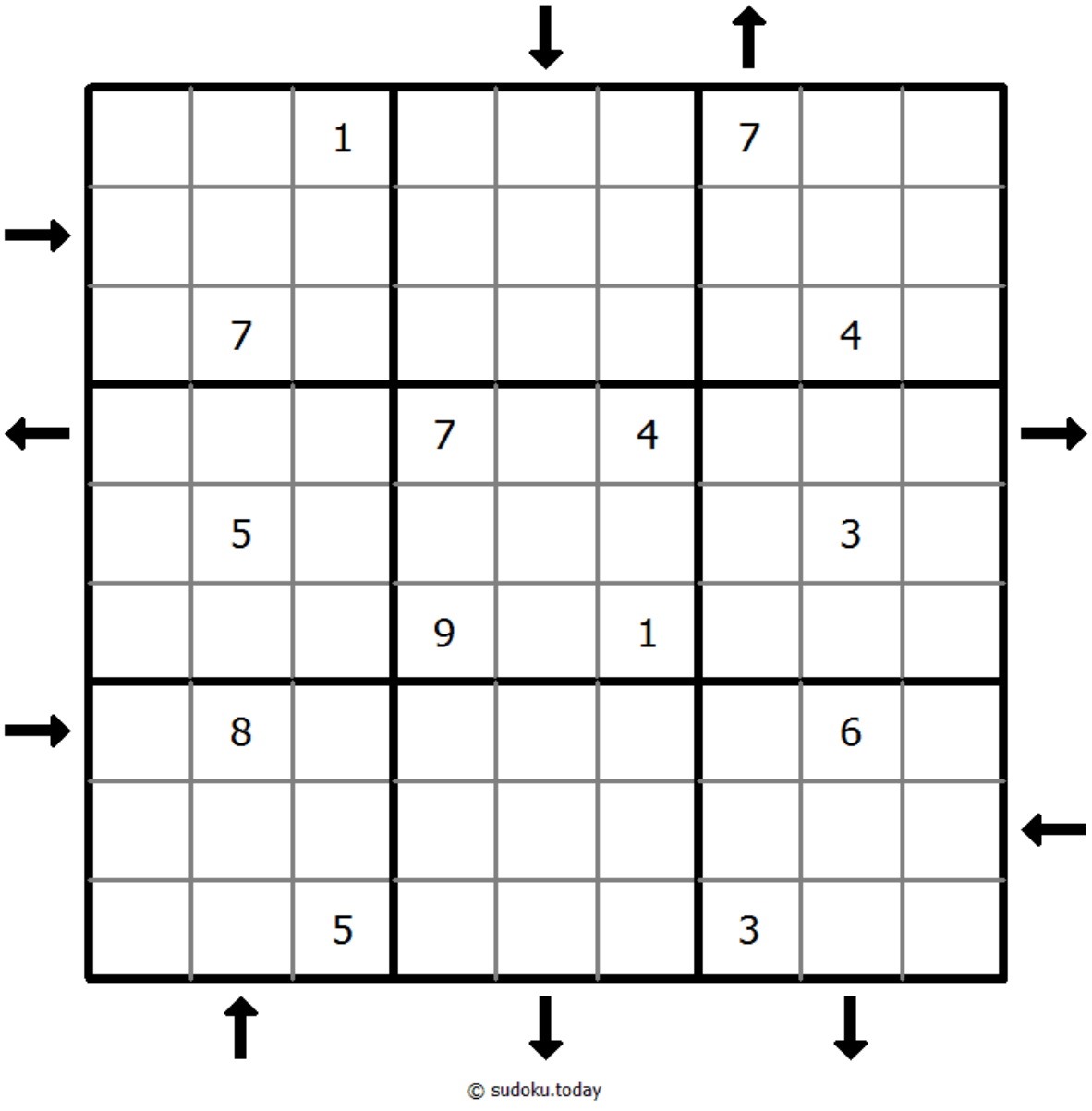
						4		1
	5	9		6	4			
6				1				
	4	8	1		5			
			2		8	1	7	
				8				7
			9	3		2	8	
4		3						

Rossini Sudoku

(Solution)

Place a digit from 1 to 9 into each of the empty squares so that each digit appears exactly once in each of the rows, columns and the nine outlined 3x3 regions.

The arrows outside the grid indicate that the nearest three digits in the corresponding direction are in ascending or descending order (the highest number is always in the direction of the arrow). All possible arrows are given, so if there is no arrow, the first three digits do not form an increasing sequence in either direction.



Makodoku

(Solution)

Place a digit from 1 to 9 into each of the empty squares so that each digit appears exactly once in each of the rows, columns and the nine outlined 3x3 regions.

A cross between two cells indicates that the product of the numbers in these cells is less than 10. A plus between two cells indicates that the sum of the numbers in these cells is less than 10. If the sum and product are less than 10, then there is a cross between these cells. If there is no sign between two cells, then both sum and product are at least 10.